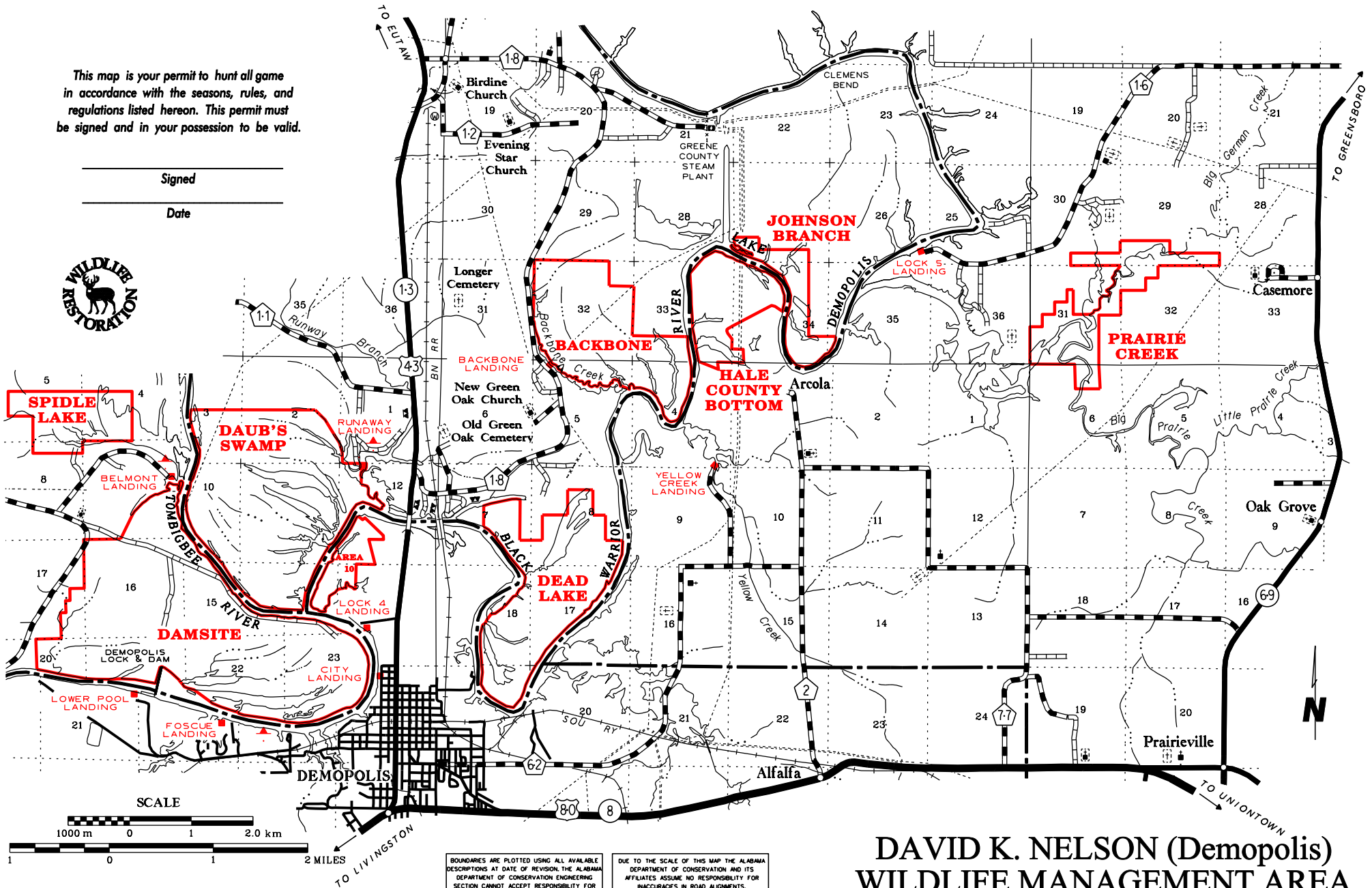


This map is your permit to hunt all game in accordance with the seasons, rules, and regulations listed herein. This permit must be signed and in your possession to be valid.

Signed _____

Date _____



BOUNDARIES ARE PLOTTED USING ALL AVAILABLE DESCRIPTIONS AT DATE OF REVISION. THE ALABAMA DEPARTMENT OF CONSERVATION ENGINEERING SECTION CANNOT ACCEPT RESPONSIBILITY FOR INACCURACIES RESULTING FROM UNOBTAINABLE OR UNKNOWN DATA.

DUE TO THE SCALE OF THIS MAP THE ALABAMA DEPARTMENT OF CONSERVATION AND ITS AFFILIATES ASSUME NO RESPONSIBILITY FOR INACCURACIES IN ROAD ALIGNMENTS, CONFIGURATION OF INTERSECTIONS, AND OTHER RELATED DATA.

THE DEPARTMENT OF CONSERVATION AND NATURAL RESOURCES DOES NOT DISCRIMINATE ON THE BASIS OF RACE, COLOR, RELIGION, AGE, GENDER, NATIONAL ORIGIN OR DISABILITY IN ITS HIRING OR EMPLOYMENT PRACTICES NOR IN ADMISSION TO, ACCESS TO, OR OPERATIONS OF ITS PROGRAMS, SERVICES OR ACTIVITIES. THIS PUBLICATION IS AVAILABLE IN ALTERNATIVE FORMATS UPON REQUEST.

LEGEND

- PRIMITIVE ROAD ————
- UNIMPROVED ROAD ————
- GRADED AND DRAINED ROAD ————
- GRAVEL, STONE OR SOIL ROAD ————
- PAVED STATE ROUTE ————
- OTHER PAVED ROADS ————

- MANAGEMENT AREA BOUNDARY ————
- PRIVATE LAND ————
- CAMP OR LODGE ▲
- BOAT LAUNCHING RAMP ■



**DAVID K. NELSON (Demopolis)
WILDLIFE MANAGEMENT AREA**

ALABAMA DEPARTMENT OF CONSERVATION
AND NATURAL RESOURCES

DIVISION OF WILDLIFE
AND FRESHWATER FISHERIES

IN COOPERATION WITH
U.S. ARMY CORPS OF ENGINEERS

DAVID K. NELSON (DEMOPOLIS) WILDLIFE MANAGEMENT AREA
(Sumter, Hale, Marengo, & Greene Counties)
ALABAMA DEPARTMENT OF CONSERVATION AND NATURAL RESOURCES
DIVISION OF WILDLIFE AND FRESHWATER FISHERIES
Hunting Regulations – August 1, 2009 – July 31, 2010

PERMITS: Permits issued for small game, deer, and turkey may be obtained from Wal-Mart, Hwy 80, Demopolis; Willingham's Sports, Hwy. 80 West, Demopolis; Elk Food Mart Shell Station, Hwy. 43 North, Demopolis; AMOCO Food Shop, Hwy. 28 West, Coatoa; Belmont Grocery, Belmont; the check-in sign at the entrance to the Damsite Unit; or www.outdooralabama.com. Requests for permits by mail should be sent to Area Biologist Justin Brock, P.O. Box 993, Demopolis, AL 36732 (Office phone [334] 289-8030). Include a large, self-addressed stamped envelope and your current hunting license number and indicate the permit you desire. **Trapping permits** must be obtained from the area biologist. All deer and turkey harvests **must** be reported by contacting the area biologist.

NOTE: A State hunting license, wildlife management area (WMA) permit, and WMA license are required when hunting deer, turkey, or waterfowl on any WMA. A Wildlife Heritage license is valid in lieu of a State hunting license or a WMA license while hunting on a WMA for all small game, except waterfowl. Statewide antlered buck bag limits apply to all WMAs.

Administrators of the hunt shall have the right to distribute the hunters and to inspect all vehicles or other equipment while on the areas. **The Department of Conservation and Natural Resources and landowners, who are making the hunting possible, hereby put each hunter on notice that he hunts at his own risk and the Department of Conservation and Natural Resources and such landowners shall not be responsible for any accidents or injuries that may occur.**

LOCATION OF UNITS: The Damsite Unit is located in Sumter County across the Tombigbee River from the city of Demopolis and Demopolis Lock and Dam. This unit is accessible by vehicle off Sumter Co. Rd. 23 near the Belmont community. Boat launch ramps giving access include Demopolis City, Old Lock 4 Park, and Foscue Creek Park landings. The Daub's Swamp Unit is located in the south end of Greene County and is accessible by boat only. Boat landings providing the best access are Runaway II Park off Hwy. 43 north of Demopolis and Belmont Park off Hwy. 23 in Sumter County. The Area 10 Unit is located in Marengo County at the confluence of the Tombigbee and Black Warrior Rivers. This unit is accessible by boat from Runaway II Park and Old Lock 4 Park landings off Hwy. 43 north of Demopolis. The Backbone Unit is located in Greene County directly across from the Backbone Landing off Greene Co. Rd. 18. The Dead Lake Unit is located in Greene County 2 miles south of the Backbone Landing. Best ramps for accessing this unit are Backbone Creek Park and Runaway II Park landings. The Hale County Bottom Unit is located in Hale County and is south of the Greene County Steam Plant. Best landings are Arcola Park and Old Lock 5 Park. The Spidle Lake Unit is located in Sumter County. Best access is Belmont Park landing. Johnson Branch Unit is located in Greene County southeast of the Greene County Steam Plant. Best access is from Arcola Park or Old Lock 5 Park landings. The Prairie Creek Unit is located in Hale County along Big Prairie and Big German Creeks. Best access is from Old Lock 5 Park landing.

SIZE AND DESCRIPTION OF UNITS: The Damsite Unit is 2,534 acres and is bounded by water on three sides. The Daub's Swamp Unit is 1,481 acres and is bound on the west by the Tombigbee River and on the east by the Black Warrior River. The Area 10 Unit is 155 acres and is bound on the west by the Black Warrior River. The Backbone Unit is 999 acres and is bound on the west by Backbone Creek and on the east by the Black Warrior River. The Dead Lake Unit is 1,000 acres and is bound on the east by the Black Warrior River. The Hale County Bottom Unit is 423 acres and is bound on three sides by the Black Warrior River. The Johnson Branch Unit is 236 acres and is bound on the south and west by the Black Warrior River. The Prairie Creek Unit is 554 acres and lies along Big German and Big Prairie Creeks. The Spidle Lake Unit is 402 acres and is bound on the southeast by Spidle Lake Slough. Areas are posted with yellow and black signs, along with red painted boundary lines, which specifically state "Hunting by Permit Only."

HUNTING DATES:

DEER:	(Youth)	Stalk Hunting Hunter's Choice (except spotted fawns – two deer per day only one of which may be an antlered buck): Nov. 14.
	(Gun)	Stalk Hunting Hunter's Choice (except spotted fawns – two deer per day only one of which may be an antlered buck): Nov. 21; Dec. 3-5, 26-27; Jan. 1-2, 14-16.
	(Primitive Weapons)	Stalk Hunting Hunter's Choice (except spotted fawns – two deer per day only one of which may be an antlered buck): Nov. 27-28; Dec. 9-10; Jan. 28-30.
	(Archery)	Stalk Hunting Hunter's Choice (except spotted fawns - two deer per day only one of which may be an antlered buck): Oct. 15 - Jan. 31 (except on days of scheduled gun deer hunts).
TURKEY:	(Youth)	March 13.
	(Physically Disabled)	March 14.
	(Regular)	March 15 - April 30 (daylight until 1:00 p.m.).
SQUIRREL:		Oct. 1 - Oct. 14; Nov. 1 - Feb. 28 (except on days of scheduled gun and primitive weapons deer hunts).
RABBIT:		Oct. 1 - Oct. 14; Nov. 1 - Feb. 28 (except on days of scheduled gun and primitive weapons deer hunts).
QUAIL:		Nov. 16 - Feb. 28 (except on days of scheduled gun and primitive weapons deer hunts).
RACCOON, OPOSSUM & FOX:		Sept. 1 - Feb. 28 (nighttime only). No hunting on nights preceding days of scheduled gun and primitive weapons deer hunts.
MOURNING DOVE:		State season (except on days of scheduled gun and primitive weapons deer hunts).
FERAL HOGS & COYOTE:		Open during any other legal season using weapons and ammunition approved for those hunts (No dogs allowed) (Daylight Hours Only).
BOBCAT & FOX		Open during deer and turkey seasons in that county using weapons and ammunition for open legal seasons (No dogs allowed) (Daylight Hours Only). Only one fox per day.
WATERFOWL:		State seasons on Daub's Swamp, Spidle Lake, and Dead Lake Units; remaining units - State season (except on days of scheduled gun and primitive weapons deer hunts). Shooting hours are one-half hour before sunrise until 12:00 noon on all areas.
TRAPPING:		Nov. 16 - Feb. 20.

TIME FOR HUNTING: Resident Game - daylight hours; Waterfowl - 1/2 hour before sunrise until 12:00 noon.

BAG LIMITS: *Deer* – Either-sex except spotted fawns – 2 a day, one of which may be an antlered buck; statewide antlered buck bag limit applies; *turkey (gobblers only)* – 1 a day or 5 per season; *squirrel* – 8 a day; *rabbit* – 8 a day; *quail* – 12 a day; *raccoon* – 5 a day; *opossum* – no limit; *mourning dove* – 15 a day; *feral hogs* – no limit; *coyote* – no limit; *bobcat* – no limit; *fox* – 1 a day; *waterfowl* – State and Federal regulations apply.

PERMITTED FIREARMS AND BOW & ARROW:

DEER:	Stalk Hunts:	Centerfire rifles that have been plugged or otherwise incapable of holding more than 11 cartridges and using mushrooming and/or expanding type ammunition, shotguns using slugs only, muzzleloading rifles .40 caliber or larger, or centerfire handguns with a minimum 4-inch barrel length using mushrooming and/or expanding ammunition. All applicable laws regarding possessing and carrying handguns must be followed.
	Primitive Weapons:	Only muzzleloading rifles, muzzleloading shotguns, bows & arrows, or crossbows will be legal. Rifles and shotguns may have fixed open metallic sights or scopes. Rifles to be .40 caliber or larger; shotguns to use pumpkin balls only. Firearms must be incapable of holding more than one charge per barrel.
	Archery:	Bows & arrows or crossbows will be legal (Oct. 15-Jan 31).
TURKEY:		Shotguns using No. 2 shot or smaller and bows & arrows (no crossbows).
SQUIRREL & RABBIT:		Shotguns using No. 4 shot or smaller, .22 caliber or smaller rimfire firearms, and muzzleloading rifles .40 caliber or smaller, or rifles operated by air.
QUAIL:		Shotguns using No. 4 shot or smaller.
RACCOON & OPOSSUM:		State laws and regulations apply.
MOURNING DOVE:		Shotguns using No. 2 shot or smaller.
FOX:		Open during any other legal WMA hunting season using weapons and ammunition approved for those hunts. On all scheduled hunts except fox hunting, bows & arrows or crossbows will be legal (Oct. 15-Jan 31). Broadhead points will be legal only during scheduled deer hunts. Bows & arrows must conform with State regulations on specification. When bow & arrow hunting, it shall be unlawful for any person to carry or possess any firearms.
WATERFOWL:		Shotguns using steel shot only, T-size or smaller, or other shot compositions and shot sizes that are approved by the U.S. Fish & Wildlife Service.
FALCONRY:		Legal on all WMA scheduled hunts for legally permitted falconers. Falconers may take migratory game birds (not more than 3 per day) and resident game birds and animals on dates those seasons are open on each WMA.
TRAPPING:		Standard .22 caliber rimfire firearms only during daylight hours only. All trappers must conform with all State laws and regulations pertaining to trapping.

IT SHALL BE UNLAWFUL:

- To hunt, trap, use dogs, possess firearms, ammunition, traps, or bow & arrow, except bow fishing equipment, from March 1-August 31, without a valid permit. A permit is valid only during scheduled management and refuge area seasons during legal hunting hours and only with weapons and ammunition permitted for hunting the wildlife listed on permit. See (20) for limited exception for certain lawfully licensed handguns for personal protection.
- To use dogs for stalk hunting of deer or for turkey hunting.
- To use dogs for hunting, training, or any purpose from March 1 to the opening of the following fall gun season.
- For any person under 16 years of age to hunt on the management area unless accompanied by a licensed hunter at all times.
- For any person to carry firearms [including pistols/handguns, except as described in (20)] in or on vehicle with ammunition in the magazine, breech, or clip attached to firearms, or black powder weapons with primer, cap, or flash powder in place, or a cocked crossbow. See (20) for limited exception for certain lawfully licensed handguns for personal protection.
- To kill or willfully molest any species of wildlife except those designated for hunting. However, this regulation shall not apply to bobcat, feral swine, or coyote which may be killed during all scheduled management area hunts, during daylight hours only, that occur during the dates of the gun deer and turkey seasons for the county or counties in which the management area is located, when possessing a valid permit and using weapons and ammunition that are legal for such designated hunts.
- To discharge fireworks at any time.
- To discharge firearms for target practice.
- To hunt or discharge firearms within 150 yards of any camping area, dwelling, dam, or timber operation, or within 100 yards of any public road, highway, or within a posted safety zone, or within one-half mile of a church on Sunday.
- To use fire to smoke out game.
- For any person except authorized personnel to operate any motor driven vehicle behind, under, or around any locked gate, barricaded road, or sign which prohibits vehicular traffic.
- For any unauthorized person at any time to operate any motor driven vehicle on the management area except on regularly used roads open for public use by four wheel vehicle traffic; or to ride or possess horses except on roads and trails open to four-wheel motorized vehicles or on roads and trails or in areas designated as open to horses, (except for raccoon hunters during the legal nighttime raccoon season where authorized). Utility right-of-ways are not open to vehicular traffic. No ATV's will be allowed.
- For any person to hunt deer on days of scheduled gun or primitive weapons hunts without wearing either a vest containing a minimum 144 square inches of hunter orange color or a full-sized hunter orange hat or cap. The hunter orange must be of solid color, except for a small logo on the front of the hat or cap, and visible from any angle.
- For any person except authorized personnel to block a gate, or otherwise stop traffic on any road by parking a vehicle in such a way that passage around the vehicle is impossible.
- To deposit, distribute or scatter grain, salt, litter, or any other materials on management area prior to receiving approval from the Department of Conservation and Natural Resources.
- For any person to damage or remove any trees, crops, or other plants, dirt, gravel, or sod from management area without legal authorization.
- To erect or use a permanent tree stand or scaffold on management area without written permission from the landowners.
- To hunt from an elevated stand or platform without attaching themselves to the tree or platform with a full body safety harness capable of supporting their weight.
- To camp in the management area except in designated sites. Individuals or groups may camp on the management area for a period not to exceed nine (9) days in any 30-day period. Campfires must be extinguished before departing. No warming fires shall be permitted away from camping area.
- Nothing prohibits or requires a WMA permit for the possession of handguns by lawfully licensed persons for personal protection, provided the handguns are not used to hunt or take or to attempt to take wildlife except as otherwise provided.